

ABSTRACT

A method and system for allowing a user to listen to audio from any broadcast source and store selected segments to a local storage device for playback or export at a later time. In one form, the method and system allows communication between set top boxes with digital music channels and personal computers to allow the user to store audio from the digital channels to an internal storage medium on the personal computer or store the audio directly on an external storage medium. In one form, the method and system allows the user to identify certain artists, musical styles, or titles of interest and searches the meta-data in a data signal to identify and store the desired audio. The method and system also allow a user to perform trick-play activities on a live broadcast through the use of software that reside locally or remotely to the system.